

Warsaw Incentive

WARSAW Although founded late in Polish history (at the beginning of the 14th century), centrally located Warsaw has been Poland's capital on and off since 1596. As a cultural and industrial centre, Warsaw was one of central Europe's most beautiful and sophisticated cities until it scooped the prize for worst ravaged in WW II. Warsaw is essentially a post-war product in both appearance and spirit. Its handful of historic oases has been meticulously reconstructed, but most of the urban landscape is modern.



The Old Town was rebuilt from the foundations up because after the war it was nothing but a heap of rubble. The monumental reconstruction, which took place between 1949 and 1963, aimed at restoring the appearance of the town in its best times, the 17th and 18th centuries. Every authentic architectural fragment found among the ruins was incorporated in the restoration. In 1945, the Old Town Square was just the walls of two houses sticking out of the rubble, today it is a harmonious blend of Renaissance, Baroque and Gothic elements. It's alive and atmospheric, doesn't feel contrived, and is replete with open-air cafés and art stalls.

PROGRAMME PROPOSAL:

Day 1st

Arrival, transfer to the hotel with **panoramic visit of Warsaw.**

Welcome drink at the bank of Vistula river with the view over the Old Town and Royal Castle. Separate luggage transfer. Check in, short rest in the hotel.



Evening in **The Lazienki Royal Park** - beautiful and charming park-and-palace complex laid out in the center of Warsaw. There are many historical buildings and pavilions scattered around the park, among them the Palace on the Isle (also called the Palace on the Water), Amphitheatre, Old Orangery, White House, Myslevice Palace and F. Chopin Monument.



Private **“Chopin’s piano recital”** in one of the buildings (Opened Amphiteatr or Palace on the Island or Old Orangery).

Gala dinner in Belvedere Restaurant (located in the New Orangery in Lazienki Royal Park).



Day 2nd

City Game on the Old Town. Game is placed in an urban area and it combines LARP’s (Live Action Role Playing) and City Happening’s features. Players divided into teams, moving around a city using satellite map and handful of tips and hints on their tasks. Some tasks require players to interact with random citizens.



Lunch in the Old Town, short rest in the hotel.

Afternoon programme in the „**European Centre of Teambuilding**” – one of the first places in Poland which combines the features of modern entertainment park and the area of specialised development for groups and teams. (*Centre is located around 20 km from Warsaw*).



Feast dinner with folklore music and dances. Polish vodka tasting programme.

Transfer to the Hotel.

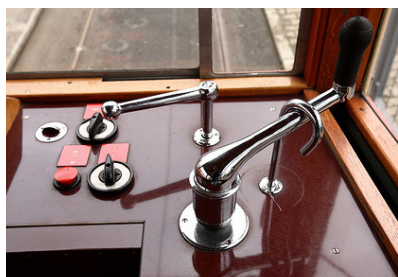
Day 3rd

Art Games – painting workshop. During that performance participants will create a picture of dimension around 25 metres x 2 metres, presenting a panoramic view of the Old Town from Vistula River bank. Inspiration to that painting are works of one of the most famous painter of Warsaw - Canaletto.



Picnic lunch - admiring of the natural landscape and created work of art.

Return transfer **by old style tram**.



Musical workshop – working session with the professional director – during the workshop all participants, step by step will learn to play different percussive instruments as drums, triangles, castanets, tambourine and many others. At the end, here we are – a **One Day Orchestra**.



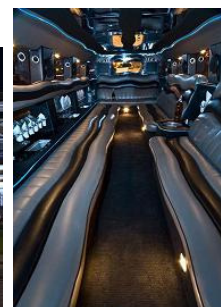
Short rest in the hotel.

Early dinner in an elegant restaurant close to the **The National Opera house**.



Attending of Opera performance (*Polish National Opera building is one of the most imposing and best equipped theatres in Europe, provided with state-of-the-art installations and equipment. Repertoire includes major world opera and ballet classics, performed by the most prominent Polish and foreign singers and dancers.*)

After the performance – we invite you to experience **the night life of Warsaw** – clubbing, transfer by Hammer limousines.



Day 4th

Breakfast

Departure